

Wavefront sensors - 1

First example of wavefront sensor: Shack-Hartmann

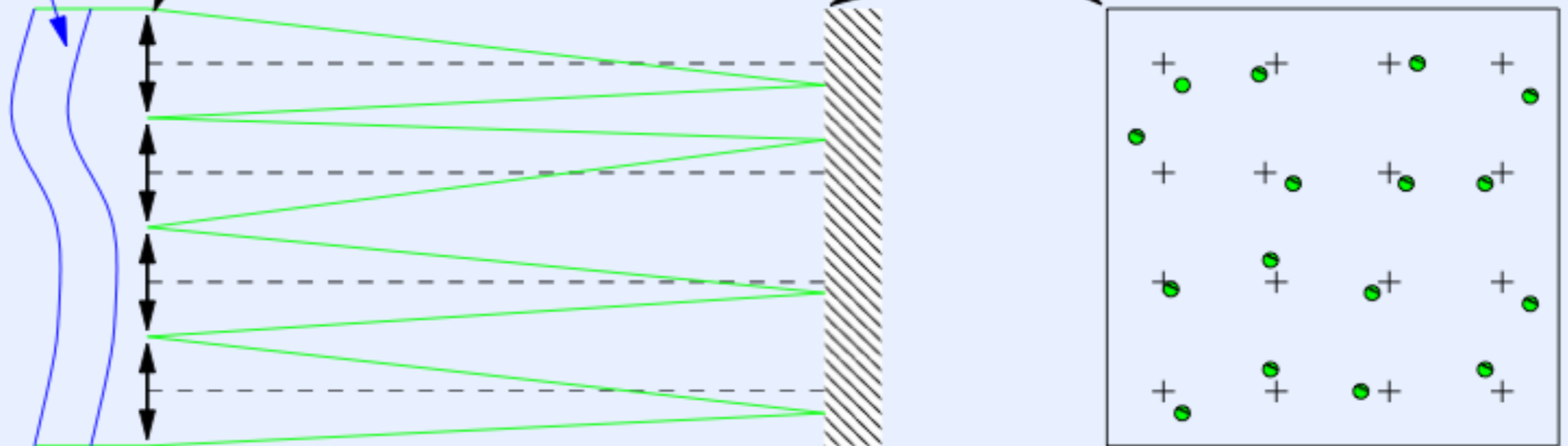
Front d'onde turbulent

Matrice de micro-lentilles

matrice CCD

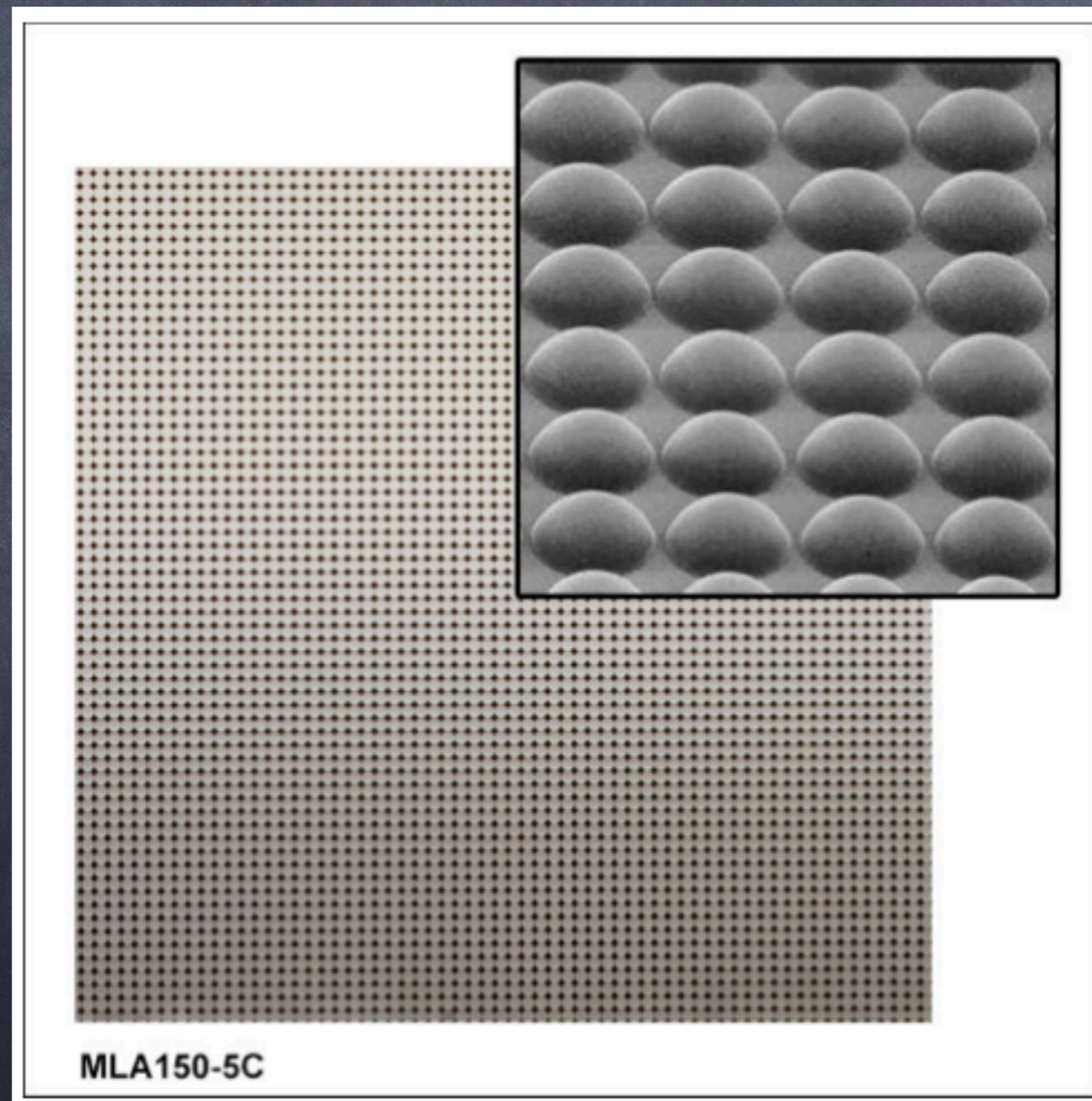
● spot turbulent

+ axe optique



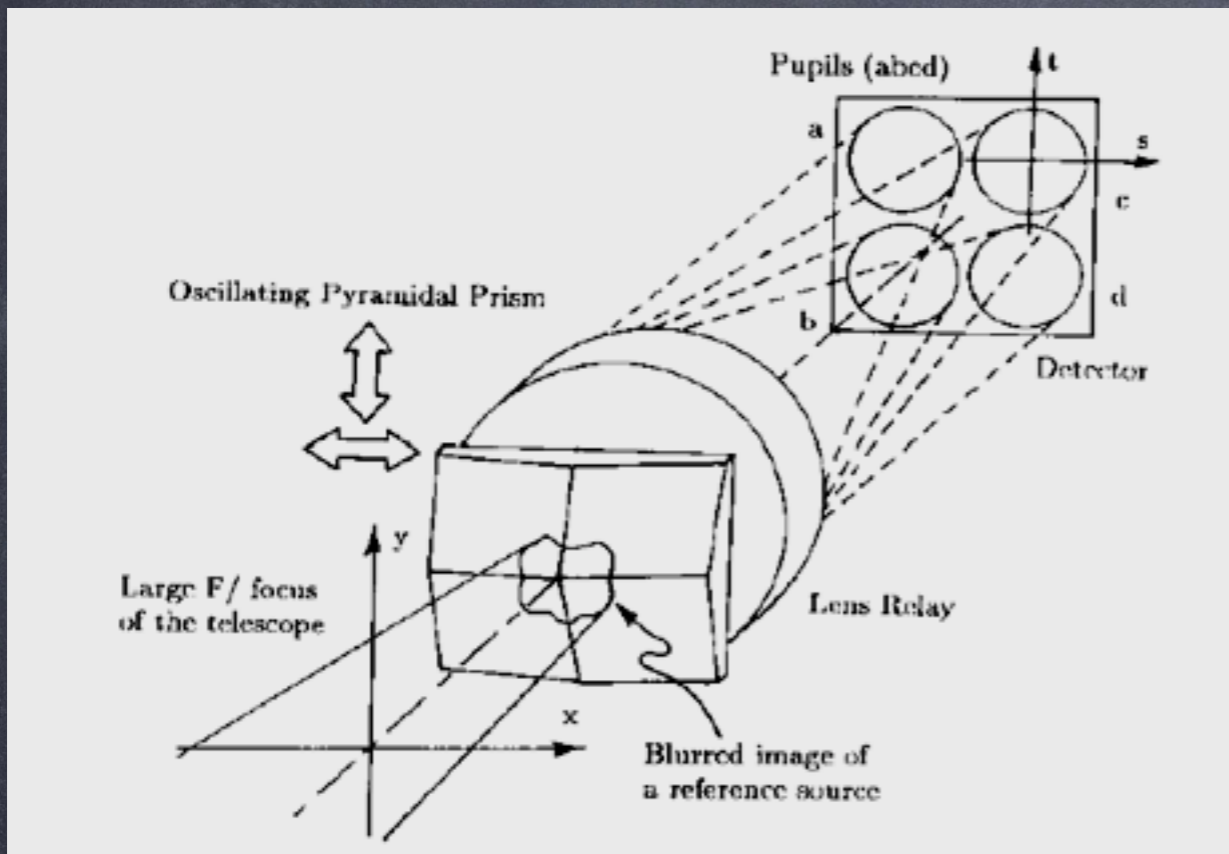
Wavefront sensors - 2

First example of wavefront sensor: Shack-Hartmann

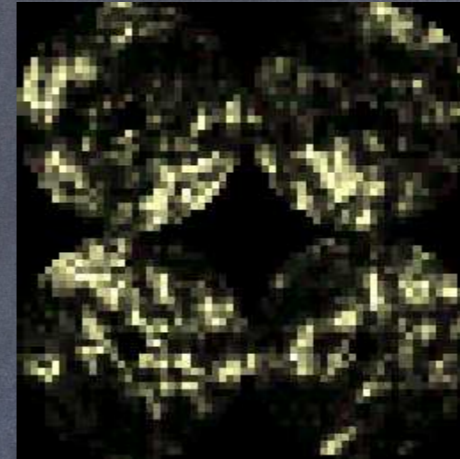


Wavefront sensors - 3

Another example: the Pyramid WFS



boucle ouverte

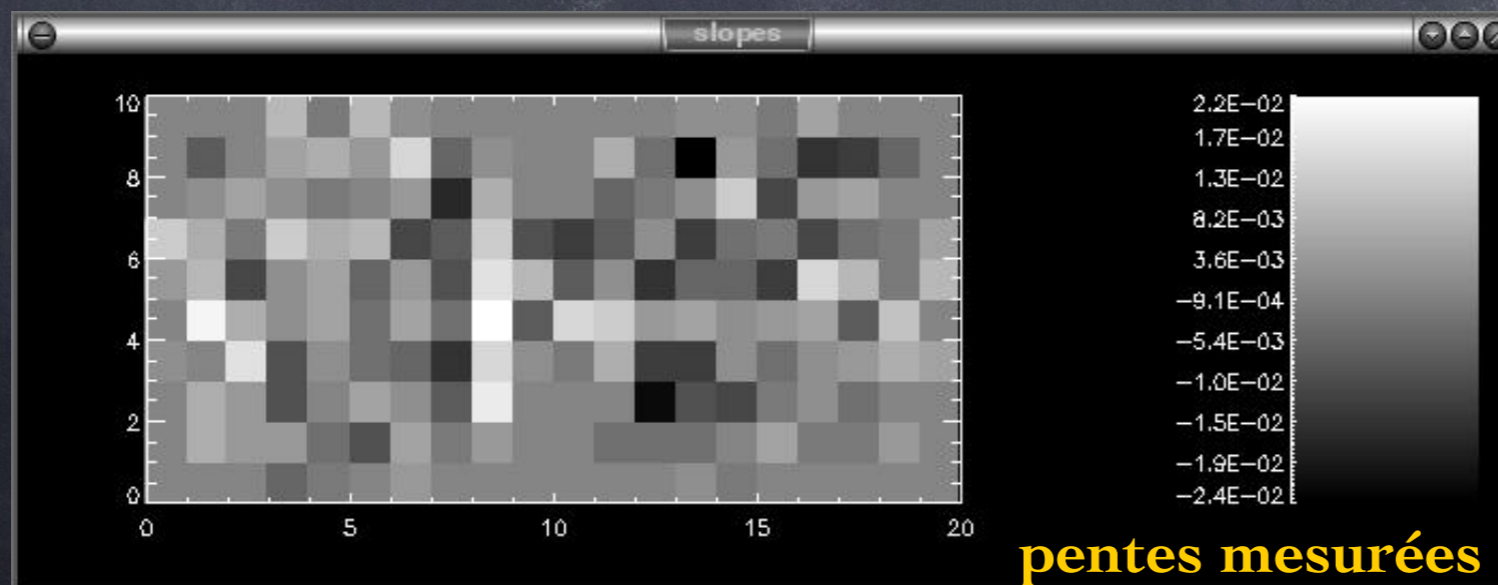


boucle fermée



$$S_x(x, y) = \frac{(I_1 + I_4) - (I_2 + I_3)}{\sum_i I_i}$$

$$S_y(x, y) = \frac{(I_1 + I_2) - (I_3 + I_4)}{\sum_i I_i}$$



pentes mesurées

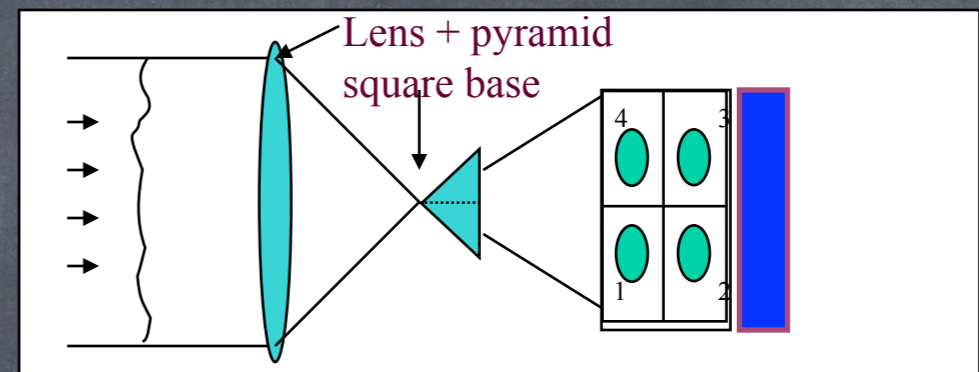
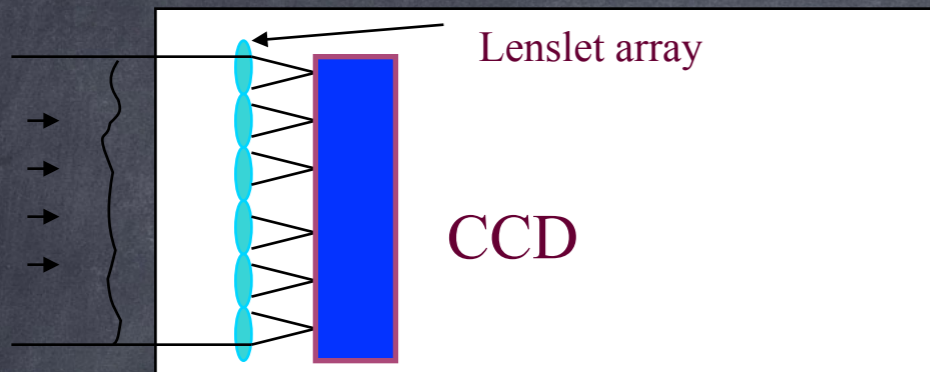
Wavefront sensors - 4

Another example: the Pyramid WFS



WH telescope's AO system

Wavefront sensors - 5



- SH: First on-sky AO results with COME-ON/VLT in 1989 [Rousset et al. 1990].
- Pyramid [Ragazzoni 1996], 2-*mag.* gain foreseen with respect to SH [Ragazzoni & Farinato 1999], confirmed by Monte-Carlo simulations [Esposito & Riccardi 2001].

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Pyramid vs. Shack-Hartmann, 1st round

- Rousset et al., 1989-1990: 1st results of a SH WFS on sky on the VLT (COME-ON)
- Ragazzoni, 1995: proposal of a pyramid WFS
- Ragazzoni & Farinato, 1999: theoretical gain of 2 mag. (in limit mag.)
- Esposito & Riccardi, 2001: gain confirmed by numerical simulations (but: open-loop)
- Carbillet et al., 2003: gain in limit magnitude but alose in the bright-end (aliasing), from end-to-end simulations.

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Pyramid vs. Shack-Hartmann, 2nd round

- Poyneer & Macintosh, 2004: spatial filtering of the SH WFS (lower aliasing error)
- Nicolle et al., 2004: optimized calculus of the SH signals (lower measure error)
- Fusco et al., 2005: spatial filtering+optimized calculus => SH at the level of the Pyramid (and less uncertainties on stability and robustness...)
- Vérinaud et al., 2005: Pyramid better close to optical axis, SH better far from it.

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Pyramid vs. Shack-Hartmann, 2nd round

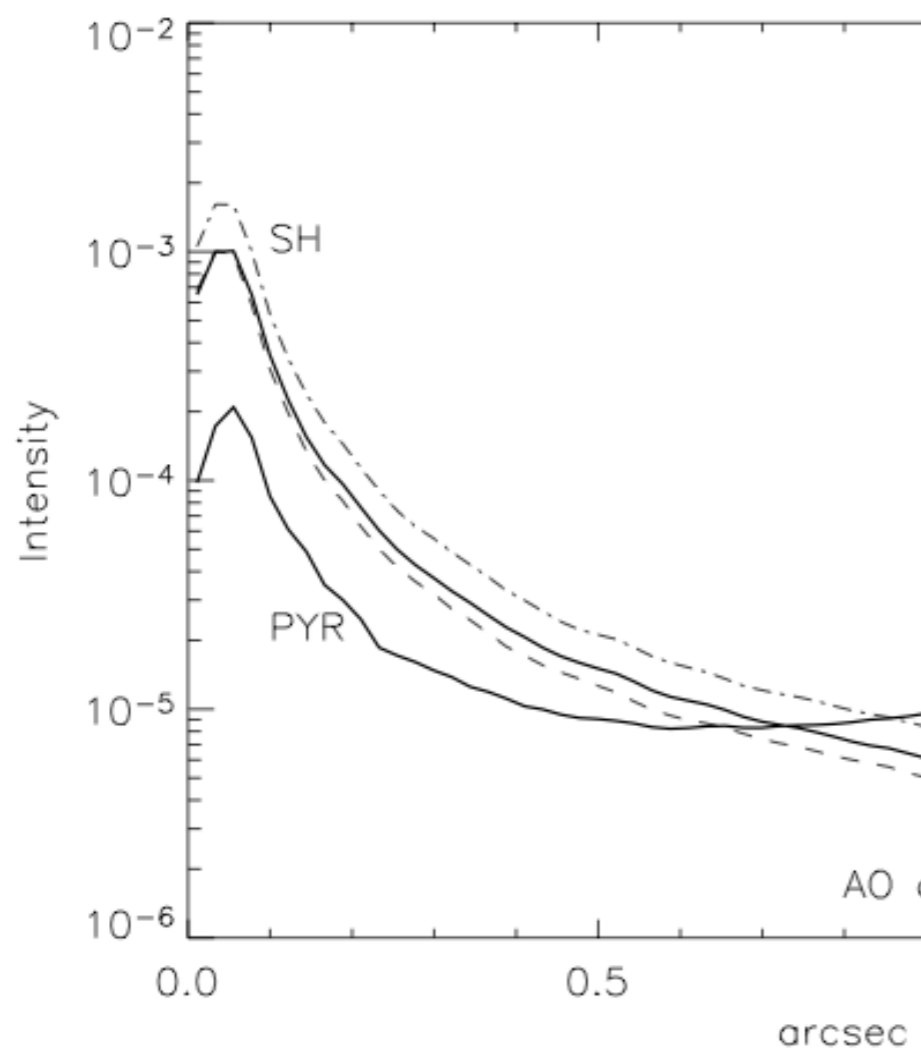


Figure 3. Circularly averaged residual halo (20 photons per sub-aperture) for the SFSH (SR = 0.946) and the PS (SR = 0.955) (solid line), the WCOG, 20 photons per sub-aperture (dotted line), and the PS, 20 photons per sub-aperture (dashed line).

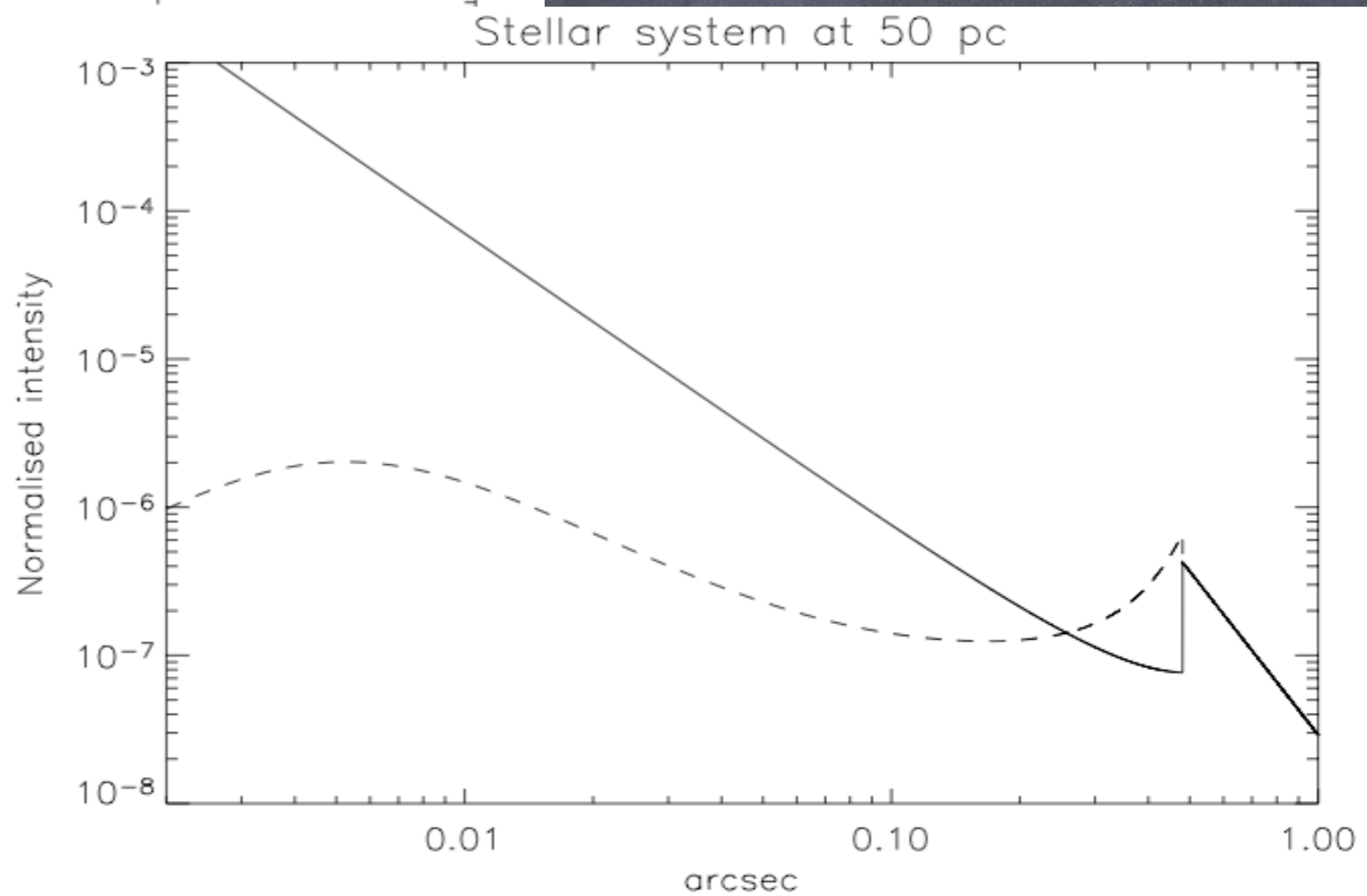


Figure 7. Residual halo in the *R* band for a SFSH-based system (solid line, SR = 0.79) and a PS-based system (dashed line, SR = 0.81) with a 15-cm actuator pitch on a 100-m telescope. The guide star *V* magnitude is 8.2, seeing = 0.7 arcsec, $\tau_0 = 3$ ms, frame rate = 4 kHz.

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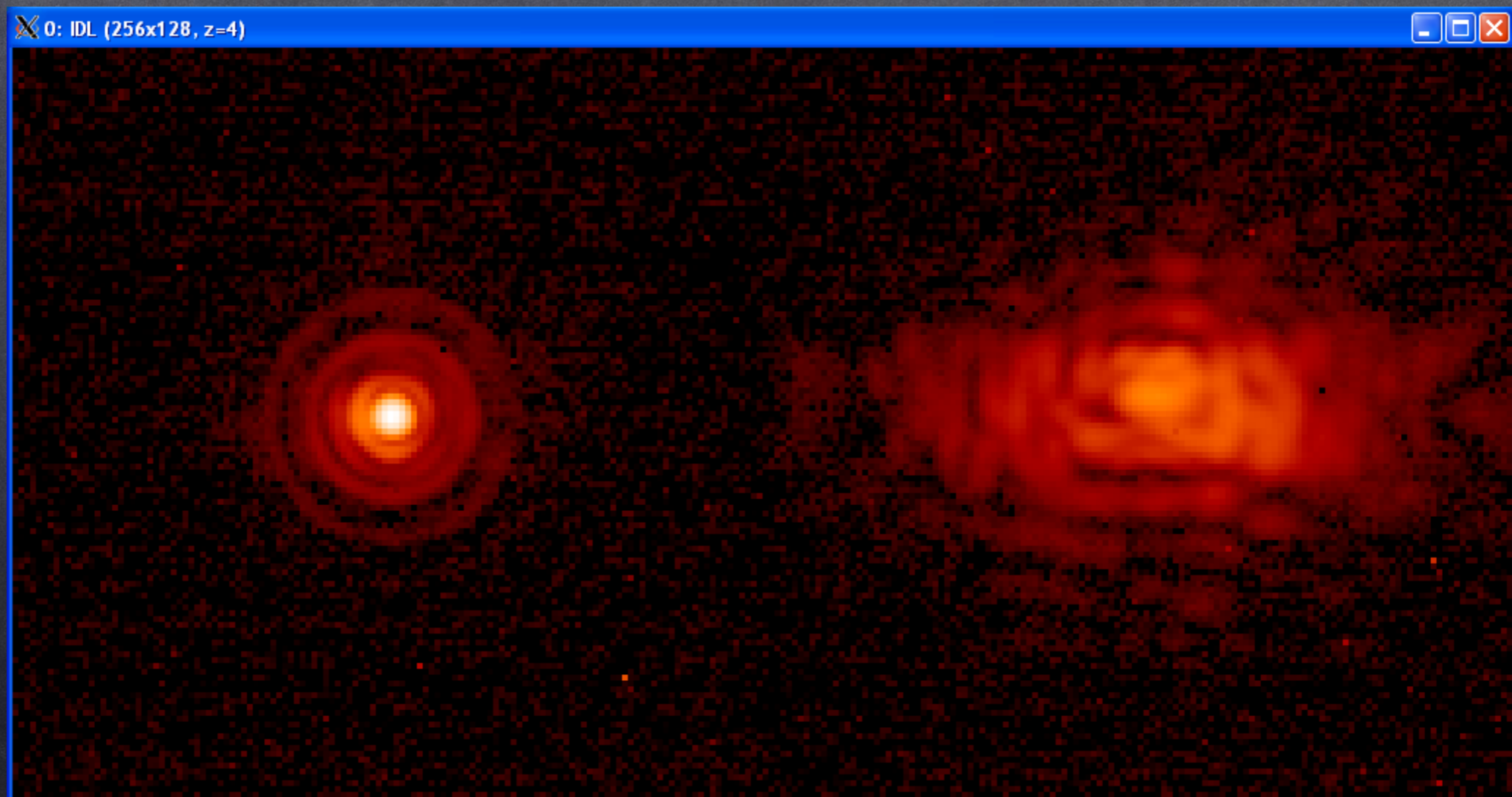
Pyramid vs. Shack-Hartmann, 3rd round

Press release (may/june 2010): LBT achieves
breakthrough with adaptive optics ! ([http://
oldweb.lbtto.org/AO/AOpressrelease.htm](http://oldweb.lbtto.org/AO/AOpressrelease.htm))

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Pyramid vs. Shack-Hartmann, 4th round

(2014)



Deformable mirrors - 1

- Different technologies for DMs:
 - piezo-stacked arrays
 - piezo-electric bimorph mirrors
 - MEMS
 - voice-coil adaptive secondary mirrors (ASM)
- Different coefficients for the fitting error, different strokes, different possible bandwidths, different possible number of actuators, possible hysteresis, etc.

Deformable mirrors - 2

146mm clear aperture



349 actuators on 7 mm spacing

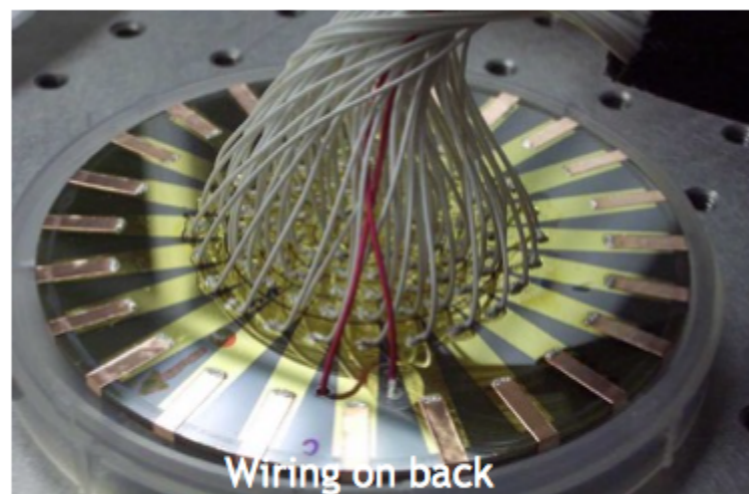
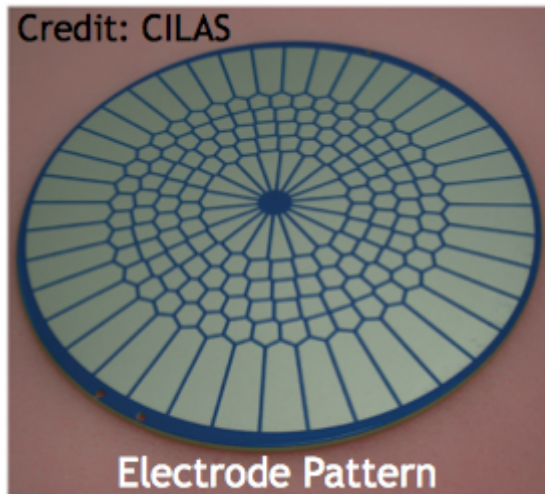


Kinetics @ Keck

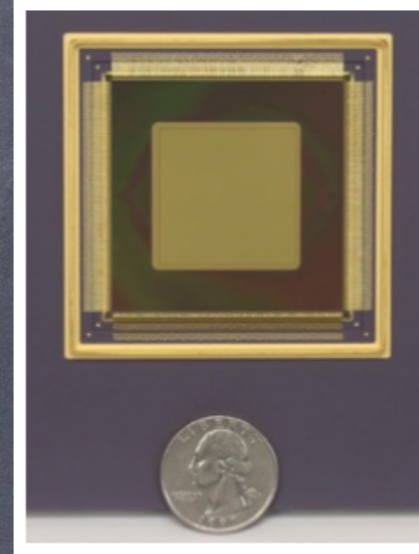
Piezo-stacked array

Bimorph

Credit: CILAS

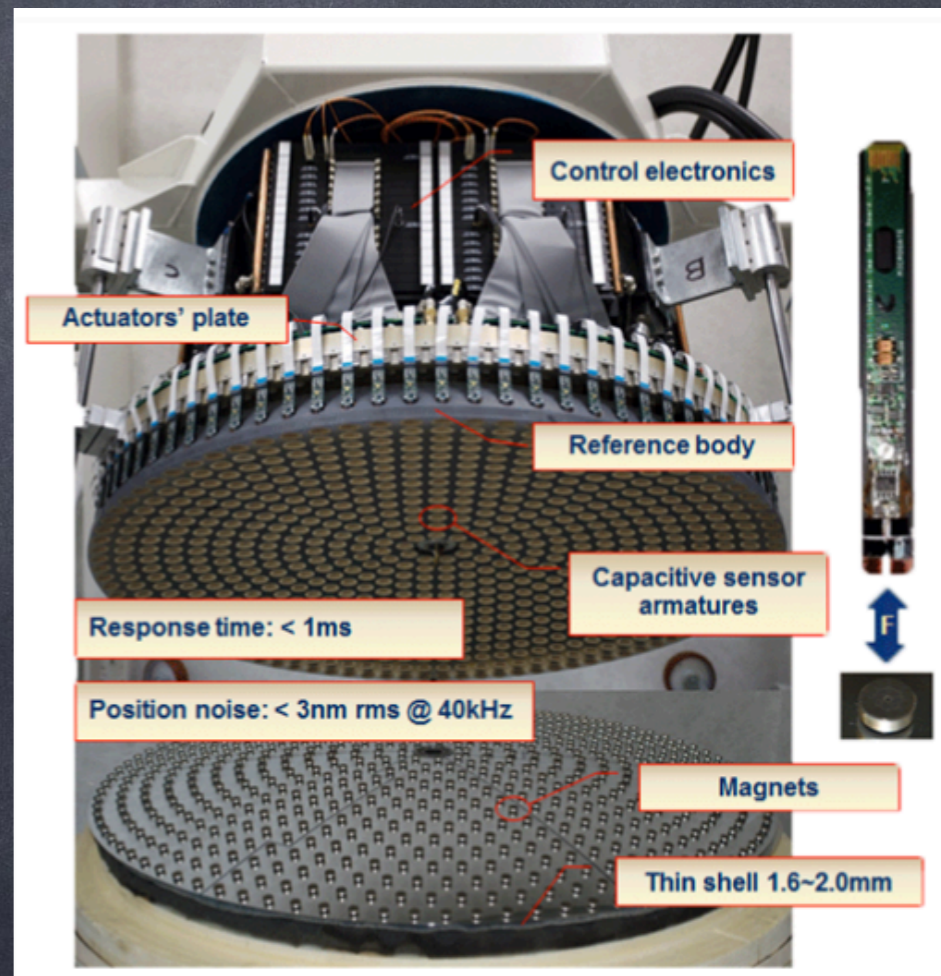


@Boston MC



MEMS

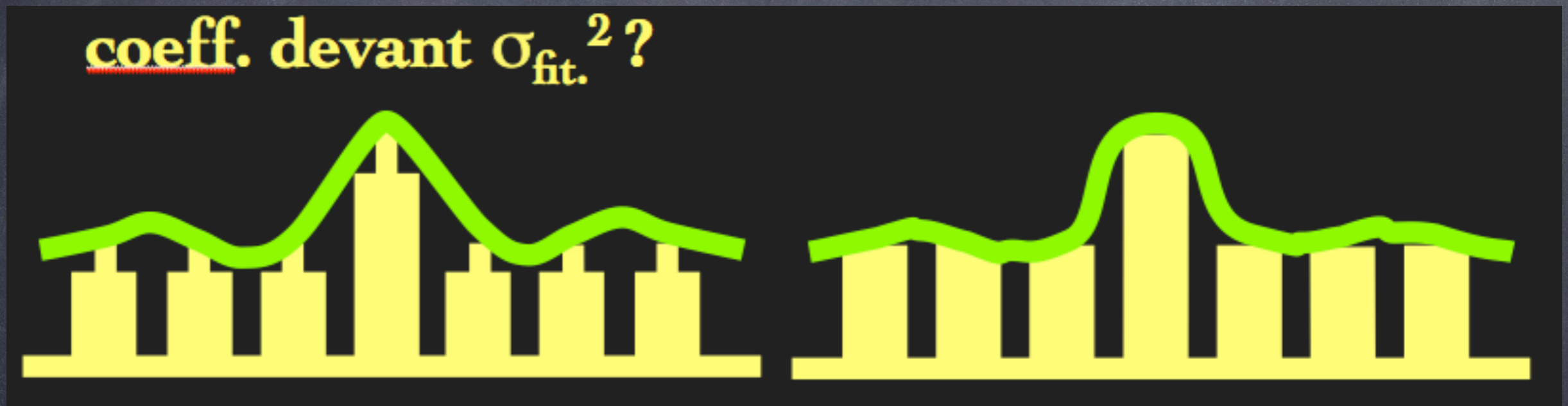
Voice-coil
(`adaptive secondary`)



(c) Micro gate

Deformable mirrors - 3

- Different coefficients for the fitting error:



- Is the stroke enough ?
If not: necessity to add a tip-tilt mirror...

Deformable mirrors - 4

- How many actuators for a given Strehl ratio ?
(considering a coeff. 0.3 for the fitting error)

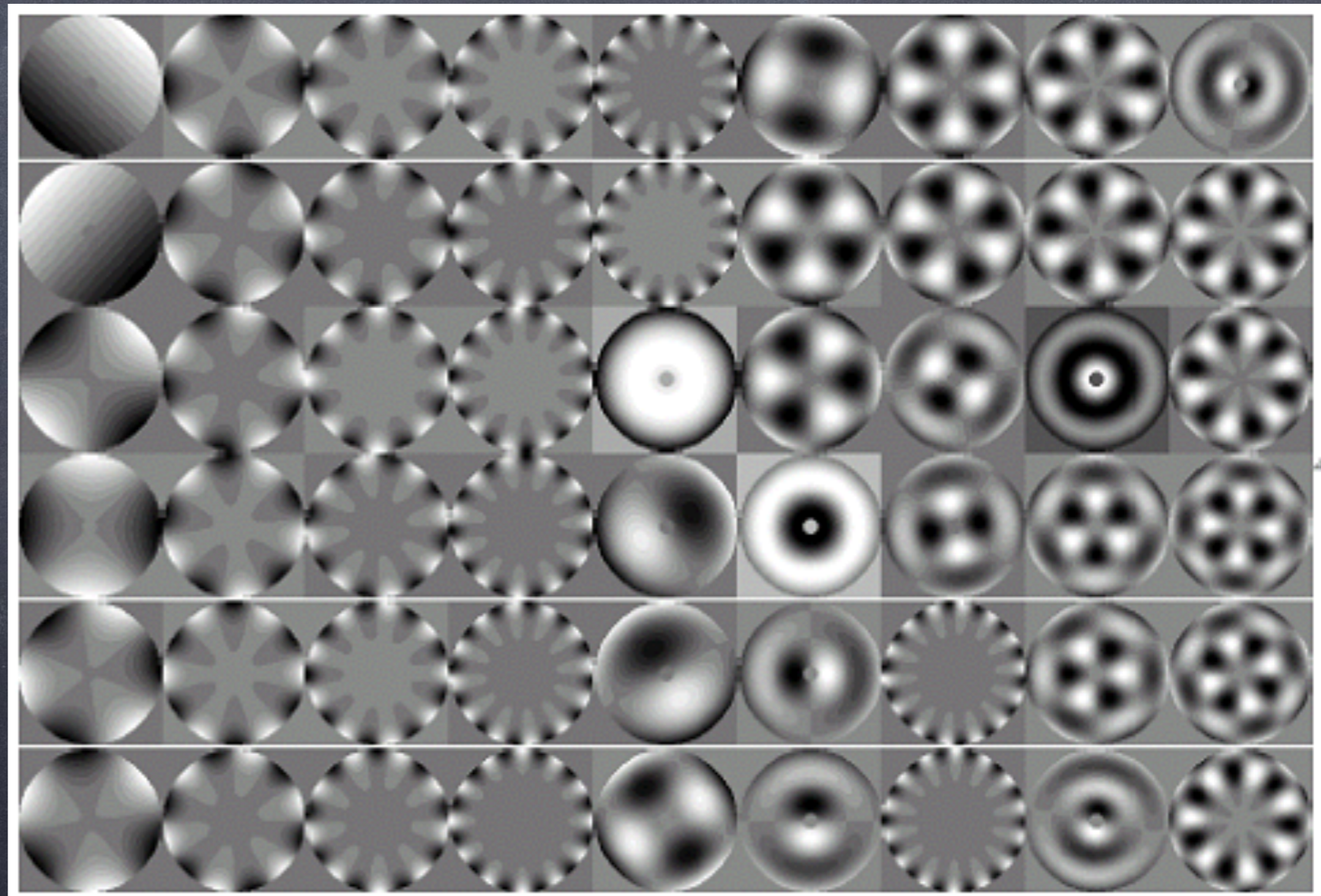
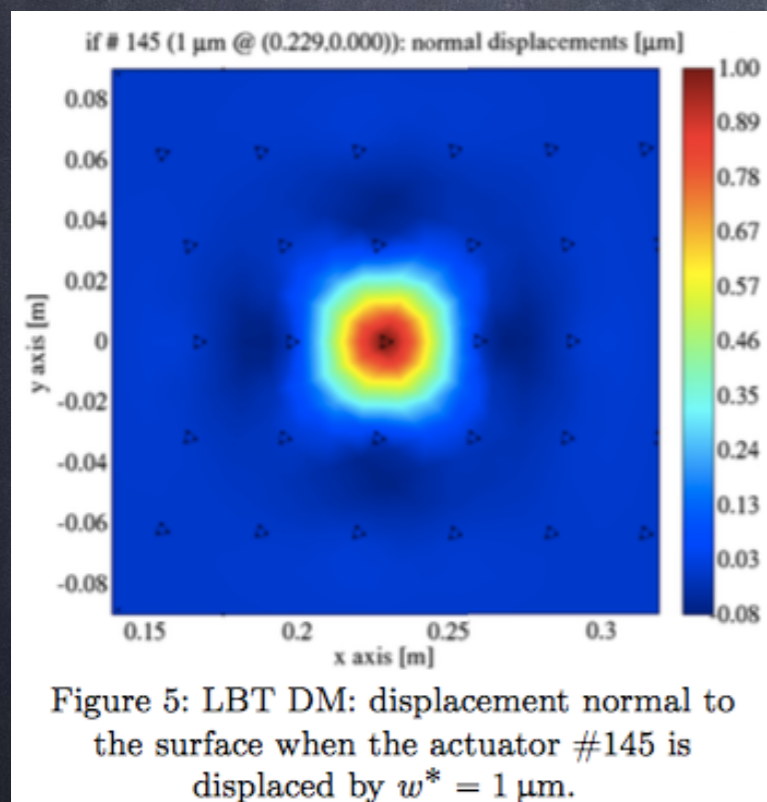
$$\sigma_{\text{fit.}}^2 = 0.3 \left(\frac{d_{\text{act.}}}{r_0} \right)^{\frac{5}{3}}$$

$$S_{\text{max}} = \exp(-\sigma_{\text{fit.}}^2)$$

- if $d = r_0$, then: $S_{\text{max}} = \exp(-0.3) \sim 0.74$
if $d = r_0/2$, then: $S_{\text{max}} = \exp(-0.3/2^{5/3}) \sim 0.91$

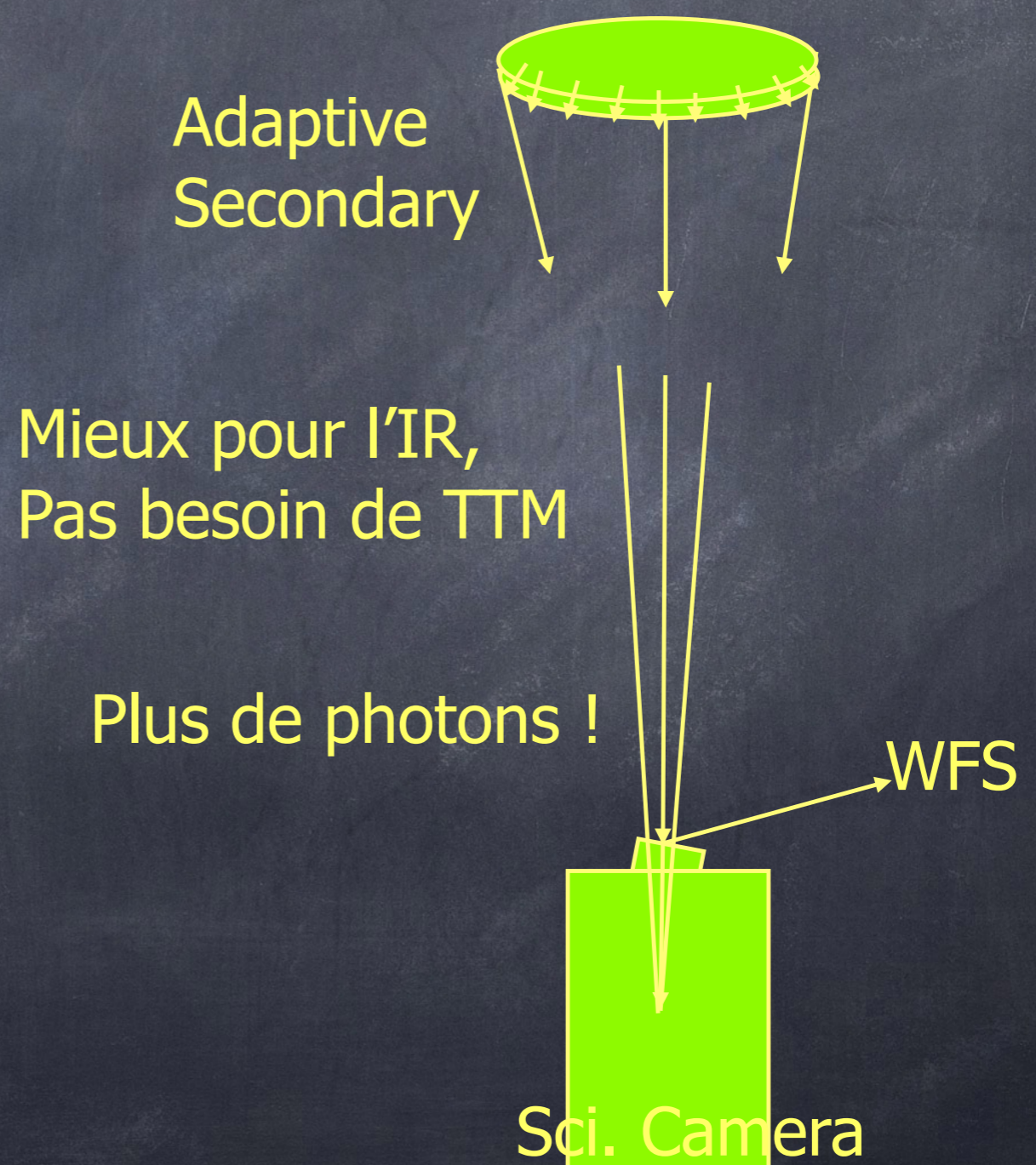
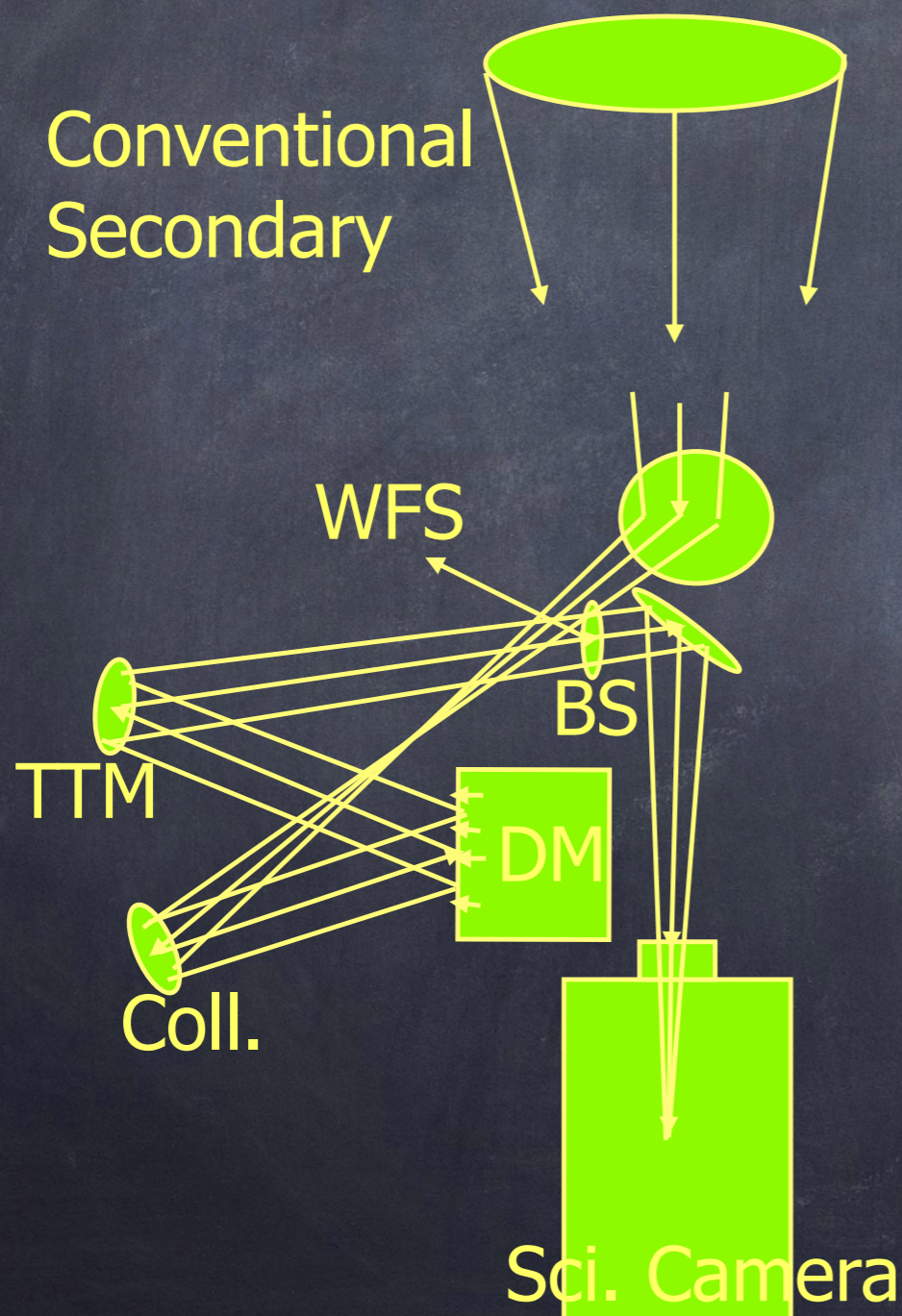
Deformable mirrors - 5

- Influence functions => mirror modes



Deformable mirrors - 6

- An interesting case: the ASM for LBT...



Reconstruction & control of the commands - 1

Reconstruction	Contrôle
Inverse généralisée (SVD tronquée) → matrice d'interaction	Intégrateur (ou autre filtrage temp.) → déf. du filtre, déf. des gains/mode
MAP (Fusco 2001) → + coeff. bruit, var./covar. spat.	Idem
OMGI (Gendron & Léna 1994) → matrice d'int., coeff. bruit/mode, DS de la phase/mode (débruitée)	
OMGI alternatif (Dessenés 1998) → matrice d'int., DS de la phase/mode (bruitée)... + ajustement de la DS !	
Kalman (éq. MAP en boucle fermée - Le Roux et al. 2004) → matrice d'interaction, coeff. bruit, var./covar. spatio-temp.	

Pure integrator case:

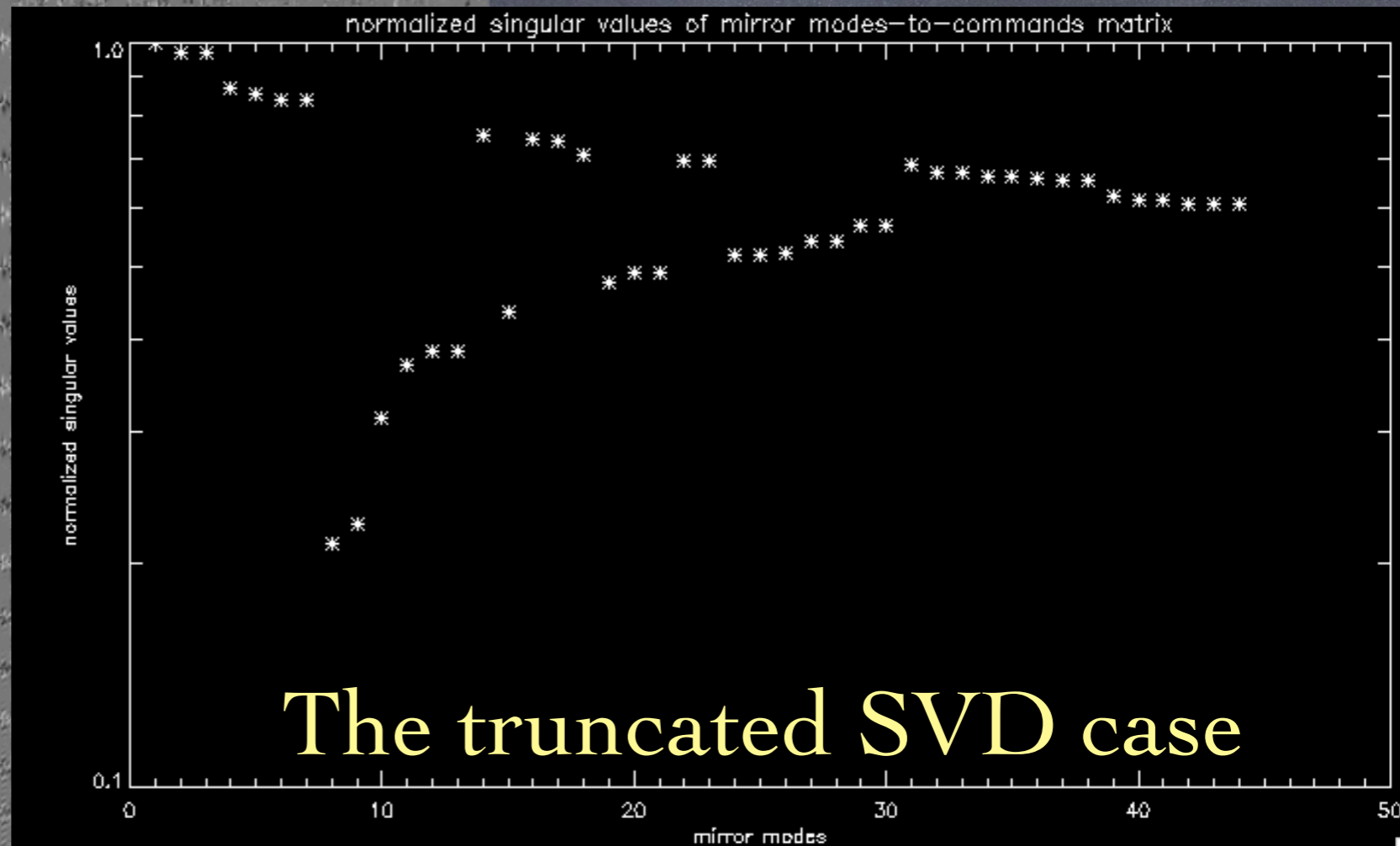
$$s(t) = g \left(s(t - \Delta t) + \frac{\Delta t}{2} e(t - \Delta t) + \frac{\Delta t}{2} e(t) \right)$$

Reconstruction & control of the commands - 2

matrice d'interaction

671 modes du miroir

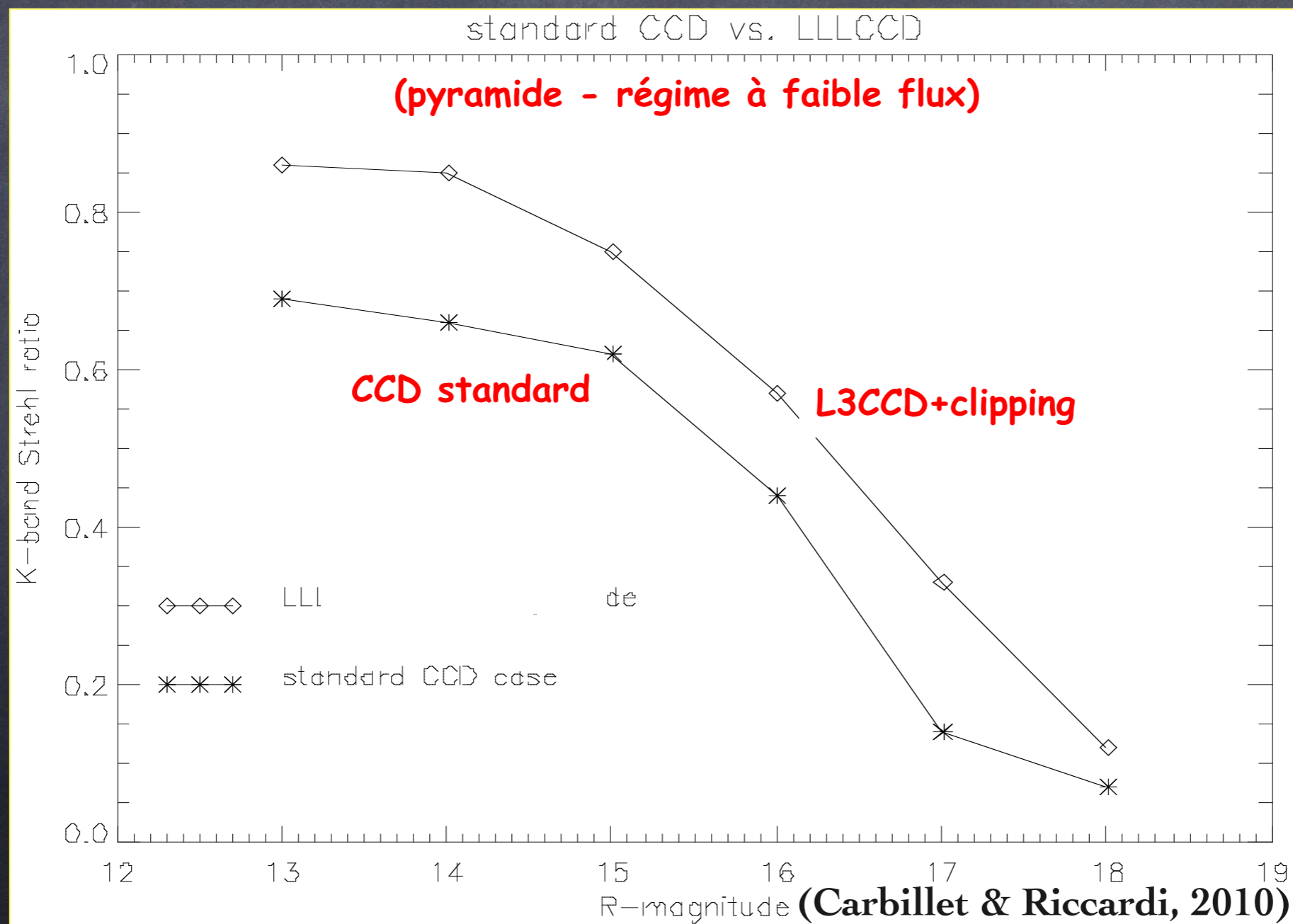
1372 pentes (en x et en y)



The truncated SVD case

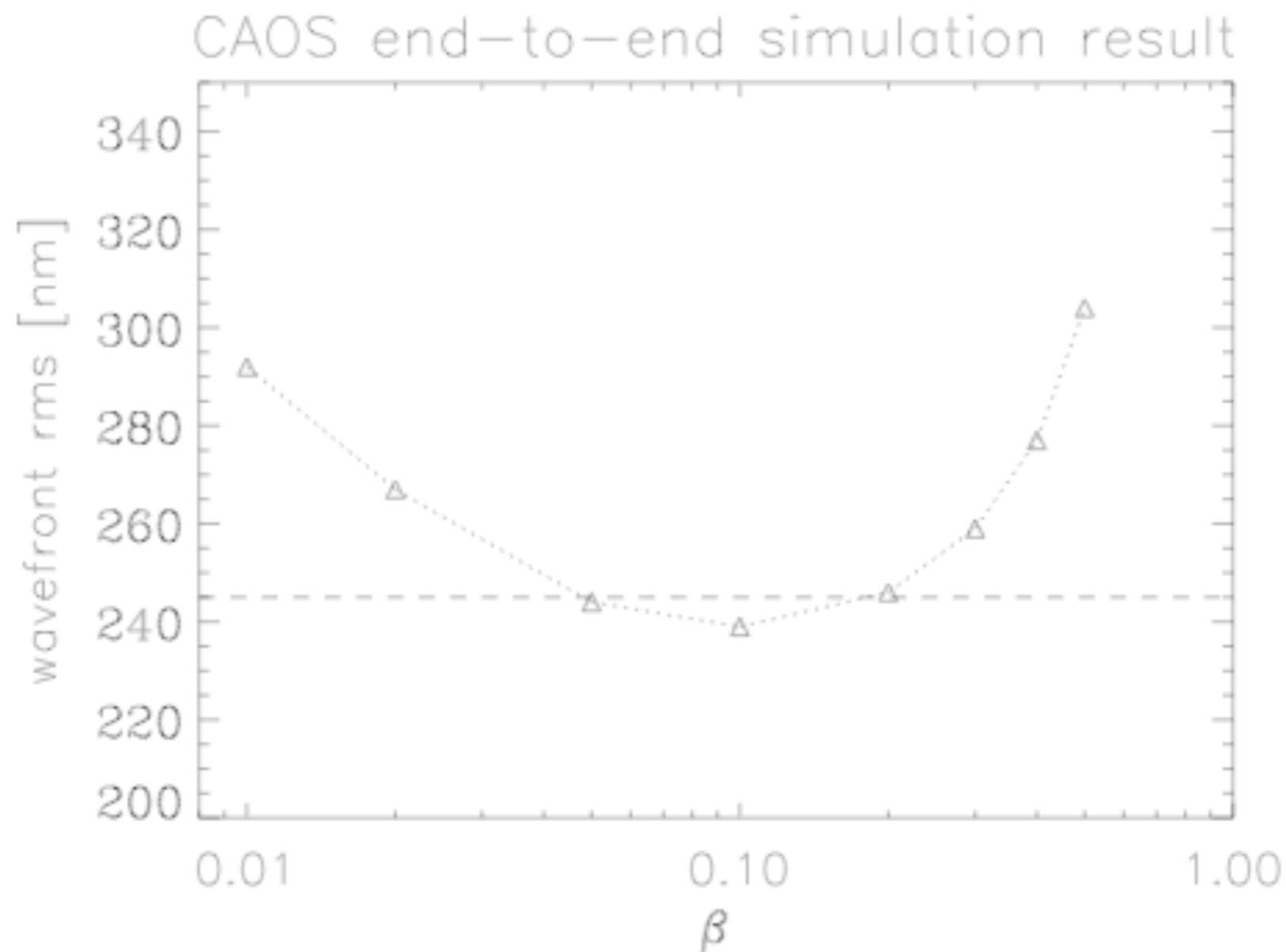
Are other improvements possible ? - Examples - 1

WFS: replace CCDs with EMCCDs ?...



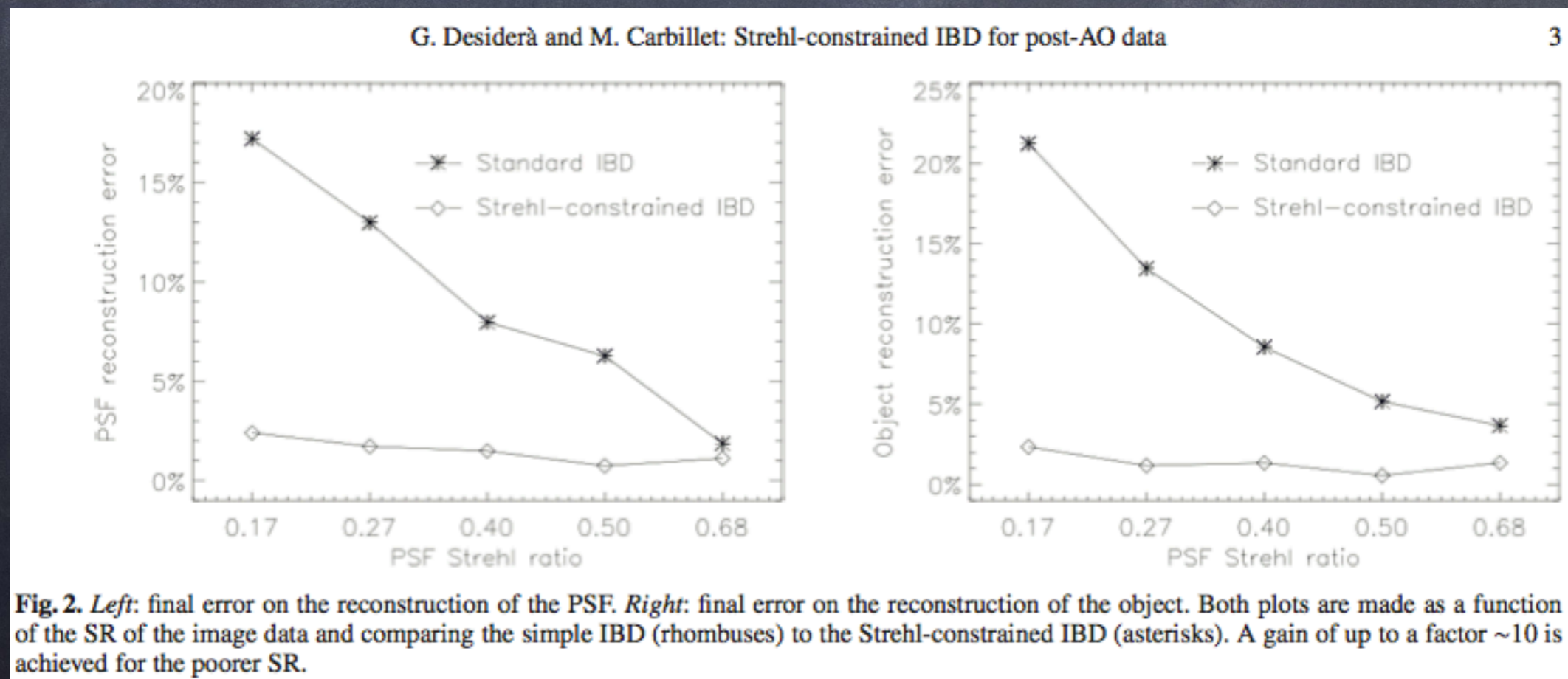
Are other improvements possible ? - Examples - 2

WFS: add a TT sensor ?...



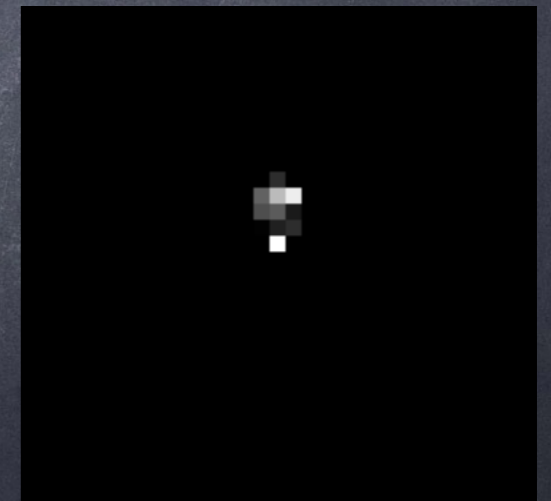
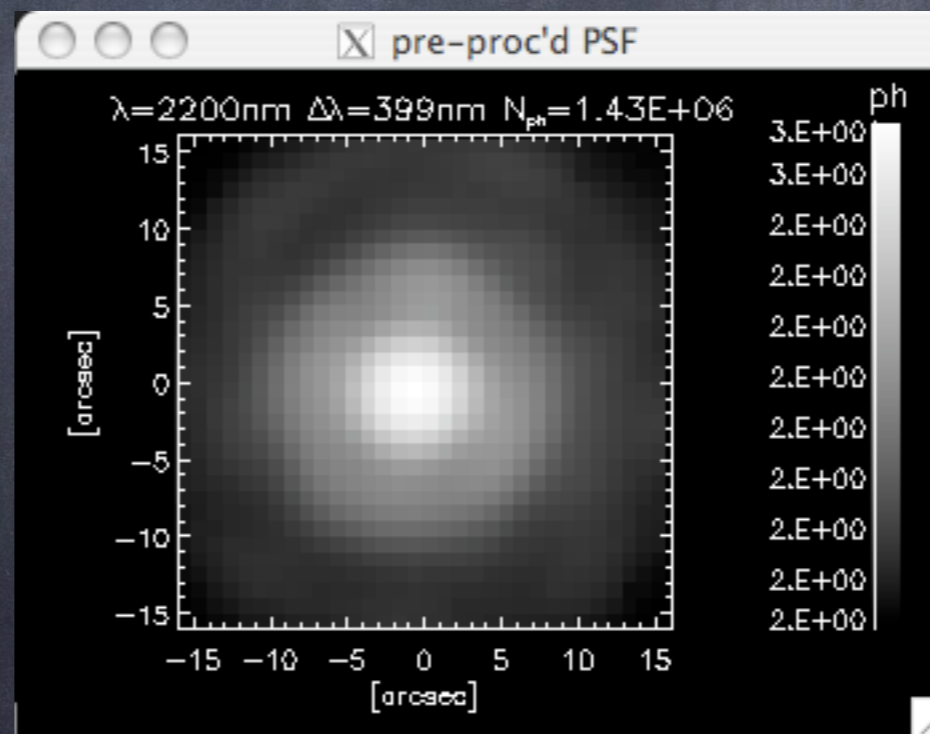
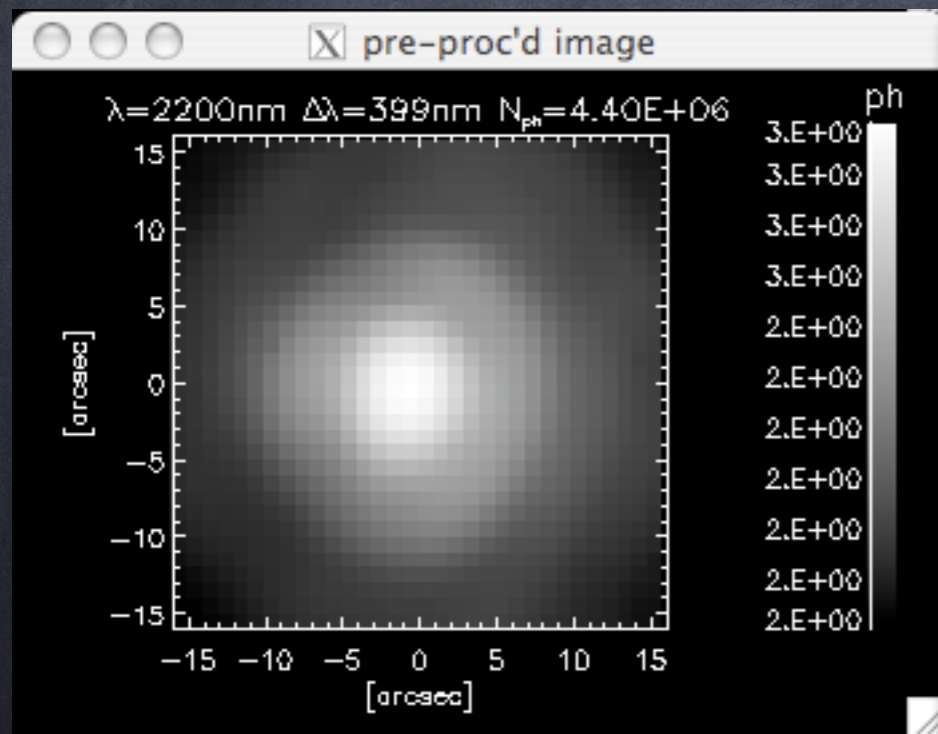
Are other improvements possible ? - Examples - 3

Image reconstruction : take into account the quality of correction within deconvolution process ?...
(=> Strehl constraint)



Are other improvements possible ? - Examples - 4

Image reconstruction : improve again resolution ?...
(=> Computational Super-Resolution)



(HD 87643 observed with NACO/VLT, super-resolution algorithm of Anconelli et al. (A&A 2005))